PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2000

Application or Docket Number

10-342 US

CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [ÖR SMALL ENTITY **TOTAL CLAIMS** 2R RATE **FEE** RATE FEE **BASIC FEE** BASIC FEE 710.00 **FOR** NUMBER EXTRA 355.00 NUMBER FILED OR TOTAL CHARGEABLE CLAIMS 36 minus 20= X\$18= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X40 =X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL TIONAL RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE FEE PAID FOR **AMENDMENT** Total Minus X\$ 9= X\$18= OR Independent Minus = X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST 18. C. 18. ADDI-ADDI-Ò REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **AMENDMENT AFTER PREVIOUSLY** EXTRA **AMENDMENT** PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR 1, Independent Minus X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT **TIONAL** TIONAL RATE RATE **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR = Independent Minus X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135 =+270= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.